Final Exam Review

CS 1428
Fall 2019
Jill Seaman

Final Exam

- Mon, Dec 9, 11:00am to 1:30pm
- In this classroom, closed book/notes, clean desk
- Comprehensive (covers entire course)
- 25% of your final grade
- Bring your ID card and a number 2 pencil!!!
- NO: calculators or cell phones.
- NO: headphones/earbuds.

Exam Format

- 100 Points total
  - 50 points: multiple choice and T/F (scantron form)
  - 50 points: writing code on the test paper
  - code segments, functions
- Tasks:
  - Tracing code (what is the output, etc.)
  - Evaluating C++ expressions
  - Demonstrate general knowledge about C++ and programming
  - Programming (writing code)

Content from Textbook/Revel

- 1.1-4
- 2.1-17 (except 2.11)
- 3.1-10
- 4.1-15 (except 4.7,4.13)
- 5.1-12
- 6.1-5, 7-10, and 13
- 7.1-4, 6, and 8
- 11.2-8

See Revel for specific subsections
Ch 1: Intro to Computer and Programming

- Definitions: Computer, Program, Programmer
- Hardware vs Software
- Hardware components: (cpu, main memory, secondary storage, input and output devices)
- Program vs. Algorithm
- Programming languages: machine lang vs low level lang vs high level lang
- Compilation: source code file -> executable
- Execution (of a program)

Ch 2: Introduction to C++

- cout and << (output)
- Literals: numbers, characters, strings
- Identifiers, rules for valid names
- Variable Definitions and Initialization
- Assignment Statements
- Data Types
  - int, short, long, float, double, bool, char, string
- Scope rules, comments, named constants

Ch 3: Expressions and I/O

- cin and >> (input)
- Numerical Expressions: precedence rules
  - Operators: +, -, *, /, % (modulus)
- Type Conversions: implicit and explicit
- Integer division vs float division
- Pow(a,b) and other Math library functions

Ch 4: Making Decisions

- Relational and Logical Expressions
  - Rel. Operators: <, <=, >, >=, ==, !=
  - Logical Operators: !, &&, ||
- Decision statements:
  - if and if-else
  - nested if statements and if-else if
  - block or compound statement
  - switch
- Scope of variables in blocks
Ch 5: Loops and file i/o

- increment/decrement operators (x++, x--)
- while loop (general purpose)
- do-while (body done at least once)
- for loop (init; test; update)
- Which loops are good for which situations
- Count controlled, sentinel controlled loops
- Keeping a running total, input validation
- Sentinel controlled loops
- Nested loops, infinite loops

Ch 6: Functions

- Function definition (implementation in code)
- Function call (void vs one that returns a value)
- Function prototype, when it is required
- Function parameters and arguments
- Passing arguments by value and by reference
- Return statement
- Returning values from functions
- Scope: variables, local vs global, lifetime

Ch 7: Arrays

- Array declaration/definition, size
- Array elements, syntax, range of subscripts
- Array initialization: int list[] = {6,7,8};
- Processing arrays
  - input, output, sum, average, finding max, min
  - counting values that pass a test, array assignment (copy)
- Lack of bounds checking
- Functions and arrays

Ch 11: Structures

- Structure Definition (with members)
- Declaring structure variables (of struct type)
- Struct var initialization: Student s1={"Bob",3.2};
- Accessing members (dot operator)
- Operations over structures
  - assignment, function call
  - input/output, comparison (define yourself)
- Arrays of structure, processing them
- Structures and functions (and arrays)
Software Development Process

• Top Down Design
  ‣ Break tasks into subtasks
  ‣ Make a hierarchy of tasks
• Incremental Development
  ‣ Implement one piece at a time
• Testing
  ‣ Test cases: input values and expected output
• Debugging
  ‣ Strategy: output values of variables
  ‣ Strategy: output literals to trace execution path

Sample problems

See the lecture entitled:
Final Exam Exercises
available soon on the class website

How to study

• Review the Unit slides
  ‣ Units 1-7, Software Dev, TDD, Programming
  ‣ understand all the concepts, quiz yourself
• Use Revel to help understand the slides
• Review programming assignments (fix yours!)
• Review the previous tests (get yours)
• Review and redo the Squarecap and Revel questions
• Do the Final Exam Review Exercises (slides)
• Practice, practice, practice! Write code! Sleep!

Office hours

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<tr>
<th>Day</th>
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<tr>
<td>M</td>
<td>12/9</td>
<td>2:30-3:30pm</td>
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